

Chad Bryant

ctbryant@email.peace.edu | 919-491-4531 | Raleigh, NC 27607 | ctbryant.com

SUMMARY

I am a creative digital designer and content creator with expertise in UI/UX, gameplay mechanics, and game design. I have a proven ability to deliver polished interactive experiences that drive audience engagement and a strong background in developing innovative design solutions that enhance user experience and satisfaction.

SKILLS

- Unreal Engine
- Unity Engine
- Maya and Blender
- Figma
- Photoshop
- HTML and CSS
- Substance Painter
- Da Vinci Resolve
- OBS Studio

EDUCATION

William Peace University

B.A. Simulation And Game Design & B.A. User Experience Design

Expected Graduation May 2026

- Dean's List (Fall 2023-Fall 2025)

EXPERIENCE

Lead Game Designer

Going Viral, January 2026-Current

- Created immersive game mechanics and narrative to illustrate immune system functions
- Worked closely with a four-person team across art, programming, and audio disciplines to achieve cohesive design

Affiliate

Twitch, August 2021-Current

- Engaged with viewers through interactive live streams on various gaming platforms.
- Promoted channel across social media platforms to increase visibility and reach.

Level/UI Developer

PuzzlePuttVR, January 2025-May 2025

- Created levels and user interface for PuzzlePutt VR utilizing Unreal and Blender
- Conducted playtests to evaluate and refine game difficulty, enhancing overall gameplay experience.
- Developed a polished playable demo through collaboration, showcasing game mechanics and design.